

Qt Essentials - Painting Module

Training Course

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Produced by Digia Plc.

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- Painting on Widgets
- Color Handling
- Painting Operations
- Style Sheets

- Painting
 - You paint with a painter on a paint device during a paint event
 - Qt widgets know how to paint themselves
 - Often widgets look like we want
 - Painting allows device independent 2D visualization
 - Allows to draw pie charts, line charts and many more
- StyleSheets
 - Fine grained control over the look and feel
 - Easily applied using style sheets in CSS format

Covers techniques for general 2D graphics and styling applications.

- **Painting**
 - Painting infrastructure
 - Painting on widget
- **Color Handling**
 - Define and use colors
 - Pens, Brushes, Palettes
- **Shapes**
 - Drawing shapes
- **Transformation**
 - 2D transformations of a coordinate system
- **Style Sheets**
 - How to make small customizations
 - How to apply a theme to a widget or application

- **Painting on Widgets**
- Color Handling
- Painting Operations
- Style Sheets



- Paints on paint devices (QPaintDevice)
- QPaintDevice implemented by
 - On-Screen: QWidget
 - Off-Screen: QImage, QPixmap
 - And others ...
- Provides drawing functions
 - Lines, shapes, text or pixmaps
- Controls
 - Rendering quality
 - Clipping
 - Composition modes

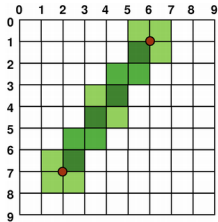
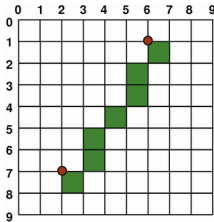
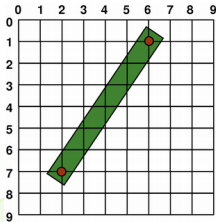
- Override `paintEvent(QPaintEvent*)`

```
void CustomWidget::paintEvent(QPaintEvent *) {  
    QPainter painter(this);  
    painter.drawRect(0,0,100,200); // x,y,w,h  
}
```

- Schedule painting
 - `update()`: schedules paint event
 - `repaint()`: repaints directly
- Qt handles double-buffering
- To enable filling background:
 - `QWidget::setAutoFillBackground(true)`

Coordinate System - Surface to render

- Controlled by QPainter
- Origin: Top-Left
- Rendering
 - Logical - mathematical
 - Aliased - right and below
 - Anti-aliased - smoothing



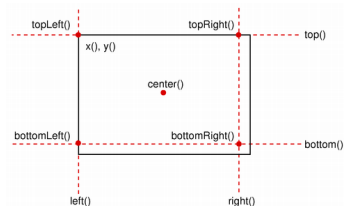
- Rendering quality switch



`QPainter::setRenderHint()`
Painting on Widgets

- `QSize(w, h)`
 - scale, transpose
- `QPoint(x, y)`
- `QLine(point1, point2)`
 - translate, dx, dy
- `QRect(point, size)`
 - adjust, move
 - translate, scale, center

```
QSize size(100,100);  
QPoint point(0,0);  
QRect rect(point, size);  
rect.adjust(10,10,-10,-10);  
QPoint center = rect.center();
```



- Painting on Widgets
- **Color Handling**
- Painting Operations
- Style Sheets

- Using different color models:

- `QColor(255, 0, 0)` // RGB
- `QColor::fromHsv(h, s, v)` // HSV
- `QColor::fromCmyk(c, m, y, k)` // CMYK

- Defining colors:

```
QColor(255, 0, 0); // red in RGB
QColor(255, 0, 0, 63); // red 25% opaque (75% transparent)
QColor("#FF0000"); // red in web-notation
QColor("red"); // by svg-name
Qt::red; // predefined Qt global colors
```

- Many powerful helpers for manipulating colors

```
QColor("black").lighter(150); // a shade of gray
```

- `QColor` always refers to device color space

[See QColor Details Documentation](#)

- A pen (QPen) consists of:
 - a color or brush
 - a width
 - a style (e.g. NoPen or SolidLine)
 - a cap style (i.e. line endings)
 - a join style (connection of lines)
- Activate with `QPainter::setPen()`.

```
QPainter painter(this);
QPen pen = painter.pen();
pen.setBrush(Qt::red);
pen.setWidth(3);
painter.setPen(pen);
// draw a rectangle with 3 pixel width red outline
painter.drawRect(0,0,100,100);
```

Rule

The outline equals the size plus half the pen width on each side.

- For a pen of width 1:

```
QPen pen(Qt::red, 1); // width = 1
float hpw = pen.widthF()/2; // half-pen width
QRectF rect(x,y,width,height);
QRectF outline = rect.adjusted(-hpw, -hpw, hpw, hpw);
```

- *Due to integer rounding on a non-antialiased grid, the outline is shifted by 0.5 pixel towards the bottom right.*
- [Demo painting/ex-rectoutline](#)

- QBrush defines fill pattern of shapes
- Brush configuration
 - setColor(color)
 - setStyle(Qt::BrushStyle)
 - NoBrush, SolidPattern, ...
 - QBrush(gradient) // QGradient's
 - setTexture(pixmap)
- Brush with solid red fill

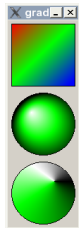
```
painter.setPen(Qt::red);  
painter.setBrush(QBrush(Qt::yellow, Qt::SolidPattern));  
painter.drawRect(rect);
```



- Gradients used with QBrush
- Gradient types
 - QLinearGradient
 - QConicalGradient
 - QRadialGradient
- Gradient from P1(0,0) to P2(100,100)

```
QLinearGradient gradient(0, 0, 100, 100);  
// position, color: position from 0..1  
gradient.setColorAt(0, Qt::red);  
gradient.setColorAt(0.5, Qt::green);  
gradient.setColorAt(1, Qt::blue);  
painter.setBrush(gradient);  
// draws rectangle, filled with brush  
painter.drawRect(0, 0, 100, 100 );
```

- Demo painting/ex-gradients



- Possible to set a brush on a pen
- Strokes generated will be filled with the brush



- Demo painting/ex-penwithbrush

- To support widgets color theming
 - `setColor(blue)` not recommended
 - Colors needs to be managed
- `QPalette` manages colors
 - Consist of color groups

- enum `QPalette::ColorGroup`
- Resemble widget states
 - `QPalette::Active`
 - Used for window with keyboard focus
 - `QPalette::Inactive`
 - Used for other windows
 - `QPalette::Disabled`
 - Used for disabled widgets

- Color group consists of color roles
- enum `QPalette::ColorRole`
- Defines symbolic color roles used in UI



```
QPalette pal = widget->palette();
QColor color(Qt::red);
pal.setColor(QPalette::Active, QPalette::Window, color);
// for all groups
pal.setBrush(QPalette::Window, QBrush(Qt::red));
widget->setPalette(pal);
```

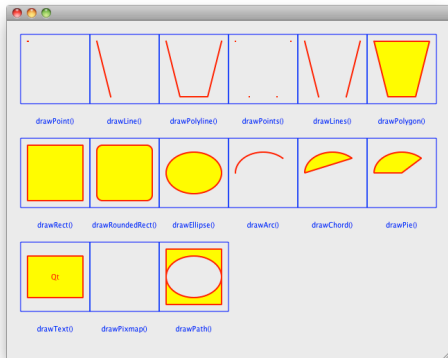
- `QApplication::setPalette()`
 - Sets application wide default palette

- Painting on Widgets
- Color Handling
- **Painting Operations**
- Style Sheets

- Painter configuration

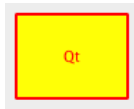
- pen width: 2
- pen color: red
- font size: 10
- brush color: yellow
- brush style: solid

Demo painting/ex-figures



- QPainter::drawText(rect, flags, text)

```
QPainter painter(this);  
painter.drawText(rect, Qt::AlignCenter, tr("Qt"));  
painter.drawRect(rect);
```

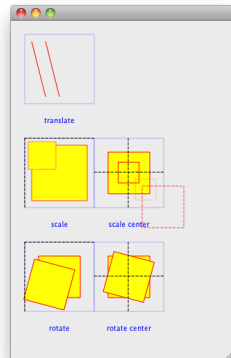


- QFontMetrics
 - calculate size of strings

```
QFont font("times", 24);  
QFontMetrics fm(font);  
int pixelsWide = fm.width("Width of this text?");  
int pixelsHeight = fm.height();
```

- Manipulating the coordinate system
 - `translate(x,y)`
 - `scale(sx,sy)`
 - `rotate(a)`
 - `shear(sh,sv)`
 - `reset()`

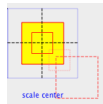
Demo painting/ex-transform



- `scale(sx, sy)`
 - scales around `QPoint(0,0)`
- Same applies to all transform operations
- Scale around center?

```
painter.drawRect(r);  
painter.translate(r.center());  
painter.scale(sx, sy);  
painter.translate(-r.center());  
// draw center-scaled rect  
painter.drawRect(r);
```

Demo painting/ex-transform (scale center)



- Container for painting operations
- Enables reuse of shapes

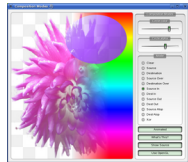
```
QPainterPath path;  
path.addRect(20, 20, 60, 60);  
path.moveTo(0, 0);  
path.cubicTo(99, 0, 50, 50, 99, 99);  
path.cubicTo(0, 99, 50, 50, 0, 0);  
painter.drawPath(path);
```



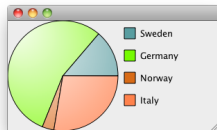
- Path information
 - `controlPointRect()` - rect containing all points
 - `contains()` - test if given shape is inside path
 - `intersects()` - test given shape intersects path

Demo `$QTDIR/examples/painting/painterpaths`

- Clipping
 - Clip drawing operation to shape
- Composition modes:
 - Rules for digital image compositing
 - Combining pixels from source to destination
- Rubber Bands - `QRubberBand`
 - Rectangle or line that indicate selection or boundary
 - [See QRubberband Documentation](#)



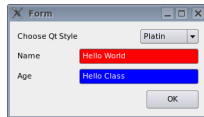
- Task to implement a pie chart
- Draw pies with painters based on data.
- Data Example: Population of 4 countries
 - Sweden
 - Germany
 - Norway
 - Italy
- Guess the population in millions of citizens ;-)
- **Legend is optional**
- See lab description for details



Lab painting/lab-piechart

- Painting on Widgets
- Color Handling
- Painting Operations
- **Style Sheets**

- Mechanism to customize appearance of widgets
 - Additional to subclassing `QStyle`
- Inspired by HTML CSS
- Textual specifications of styles
- Applying Style Sheets
 - `QApplication::setStyleSheet(sheet)`
 - On whole application
 - `QWidget::setStyleSheet(sheet)`
 - On a specific widget (incl. child widgets)



Demo painting/ex-simpleqss

CSS Rule

```
selector { property : value; property : value }
```

- Selector: specifies the widgets
- Property/value pairs: specify properties to change.

```
QPushButton {color:red; background-color:white}
```

- Examples of stylable elements
 - Colors, fonts, pen style, alignment.
 - Background images.
 - Position and size of sub controls.
 - Border and padding of the widget itself.
- Reference of stylable elements

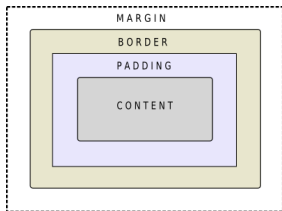
[See Qt Style Sheets Reference Documentation](#)



- Every widget treated as box
- Four concentric rectangles
 - Margin, Border, Padding, Content
- Customizing QPushButton

```
QPushButton {  
    border-width: 2px;  
    border-radius: 10px;  
    padding: 6px;  
    // ...  
}
```

- By default, margin, border-width, and padding are 0



- Margin Rectangle
- Padding Rectangle
- Border Rectangle
- Content Rectangle



- `*{ }` // Universal selector
 - All widgets
- `QPushButton { }` // Type Selector
 - All instances of class
- `.QPushButton { }` // Class Selector
 - All instances of class, but not subclasses
- `QPushButton#objectName` // ID Selector
 - All Instances of class with objectName
- `QDialog QPushButton { }` // Descendant Selector
 - All instances of QPushButton which are child of QDialog
- `QDialog > QPushButton { }` // Direct Child Selector
 - All instances of QPushButton which are direct child of QDialog
- `QPushButton[enabled="true"]` // Property Selector
 - All instances of class which match property

- Property Selector
 - If property changes it is required to re-set style sheet
- Combining Selectors
 - `QLineEdit, QComboBox, QPushButton { color: red }`
- Pseudo-States
 - Restrict selector based on widget's state
 - Example: `QPushButton:hover {color:red}`
- [Demo painting/ex-qssselector](#)
- Selecting Subcontrols
 - Access subcontrols of complex widgets
 - as `QComboBox, QSpinBox, ...`
 - `QComboBox::drop-down { image: url(dropdown.png) }`
- Subcontrols positioned relative to other elements
 - Change using `subcontrol-origin` and `subcontrol-position`

- Effective style sheet obtained by merging
 - ① Widgets's ancestor (parent, grandparent, etc.)
 - ② Application stylesheet
- On conflict: widget own style sheet preferred

```
qApp->setStyleSheet("QPushButton { color: white }");  
button->setStyleSheet("* { color: blue }");
```

- Style on button forces button to have blue text
 - In spite of more specific application rule

Demo painting/ex-qsscascading

Conflict Resolution - Selector Specificity

- Conflict: When rules on same level specify same property

- Specificity of selectors apply

```
QPushButton:hover { color: white }
```

```
QPushButton { color: red }
```

- Selectors with pseudo-states are more specific

- Calculating selector's specificity

- **a** Count number of ID attributes in selector
- **b** Count number of property specifications
- **c** Count number of class names
- Concatenate numbers **a-b-c**. Highest score wins.
- If rules scores equal, use last declared rule

```
QPushButton {} /* a=0 b=0 c=1 -> specificity = 1 */
```

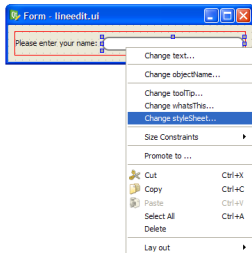
```
QPushButton#ok {} /* a=1 b=0 c=1 -> specificity = 101 */
```

Demo painting/ex-qssconflict



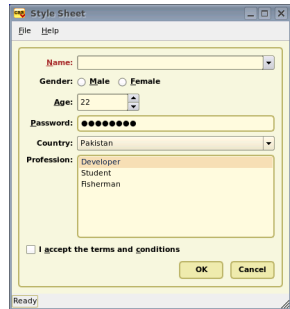
- Excellent tool to preview style sheets
- Right-click on any widget
 - Select *Change styleSheet..*
- Includes syntax highlighter and validator

Demo Editing Style Sheets in Designer



- Tasks
 - Investigate style sheet
 - Modify style sheet
 - Remove style sheet and implement your own
- Example does not save changes. Use designer for this.
- Edit style sheet using File -> Edit StyleSheet

Lab \$QTDIR/examples/widgets/stylesheet



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