

CSC212

# Data Structure



COMPUTER SCIENCE  
CITY COLLEGE OF NEW YORK

## Lecture 21

# Recursive Sorting, Heapsort & STL Quicksort

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# Topics

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- Recursive Sorting Algorithms
  - Divide and Conquer technique
- An  $O(N \log N)$  Sorting Alg. using a Heap
  - making use of the heap properties
- STL Sorting Functions
  - C++ sort function
  - Original C version of qsort

# The Divide-and-Conquer Technique

- Basic Idea:
  - If the problem is small, simply solve it.
  - Otherwise,
    - **divide** the problem into two smaller sub-problems, each of which is about half of the original problem
    - **Solve** each sub-problem, and then
    - **Combine** the solutions of the sub-problems

# The Divide-and-Conquer Sorting Paradigm

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1. Divide the elements to be sorted into two groups of (almost) equal size
2. Sort each of these smaller groups of elements (by recursive calls)
3. Combine the two sorted groups into one large sorted list

# Mergesort

- Divide the array in the middle
- Sort the two half-arrays by recursion
- Merge the two halves

```
void mergesort(int data[ ], size_t n)
{
    size_t n1; // Size of the first subarray
    size_t n2; // Size of the second subarray

    if (n > 1)
    {
        // Compute sizes of the subarrays.
        n1 = n / 2;
        n2 = n - n1;

        // Sort from data[0] through data[n1-1]
        mergesort(data, n1);
        // Sort from data[n1] to the end
        mergesort((data + n1), n2);

        // Merge the two sorted halves.
        merge(data, n1, n2);
    }
}
```

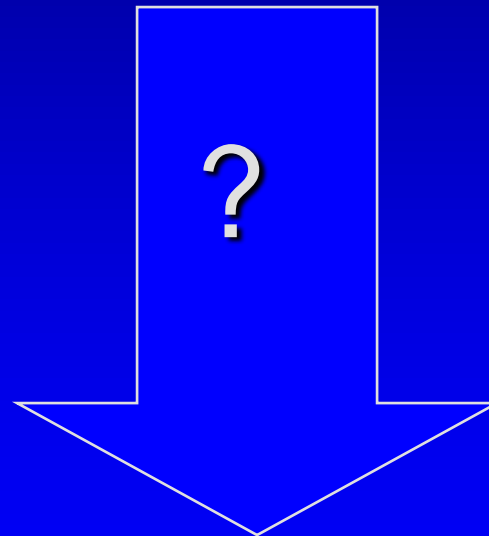
# Mergesort – an Example

---

16	12	7	6	3	2	18	10
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]

# Mergesort – an Example

16	12	7	6	3	2	18	10
----	----	---	---	---	---	----	----



2	3	6	7	10	12	16	18
---	---	---	---	----	----	----	----

# Mergesort – an Example

---

16	12	7	6	3	2	18	10
----	----	---	---	---	---	----	----

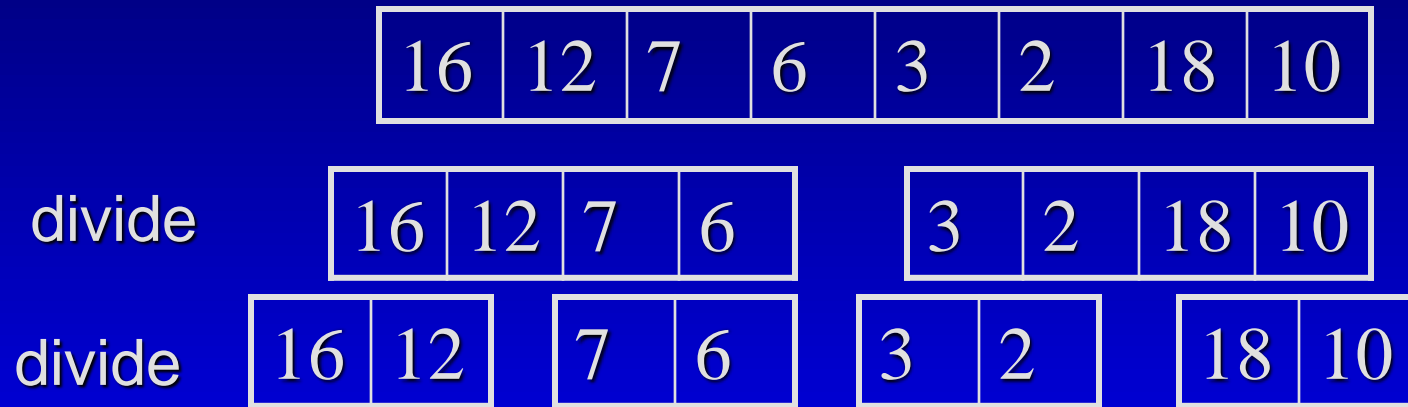
divide

16	12	7	6
----	----	---	---

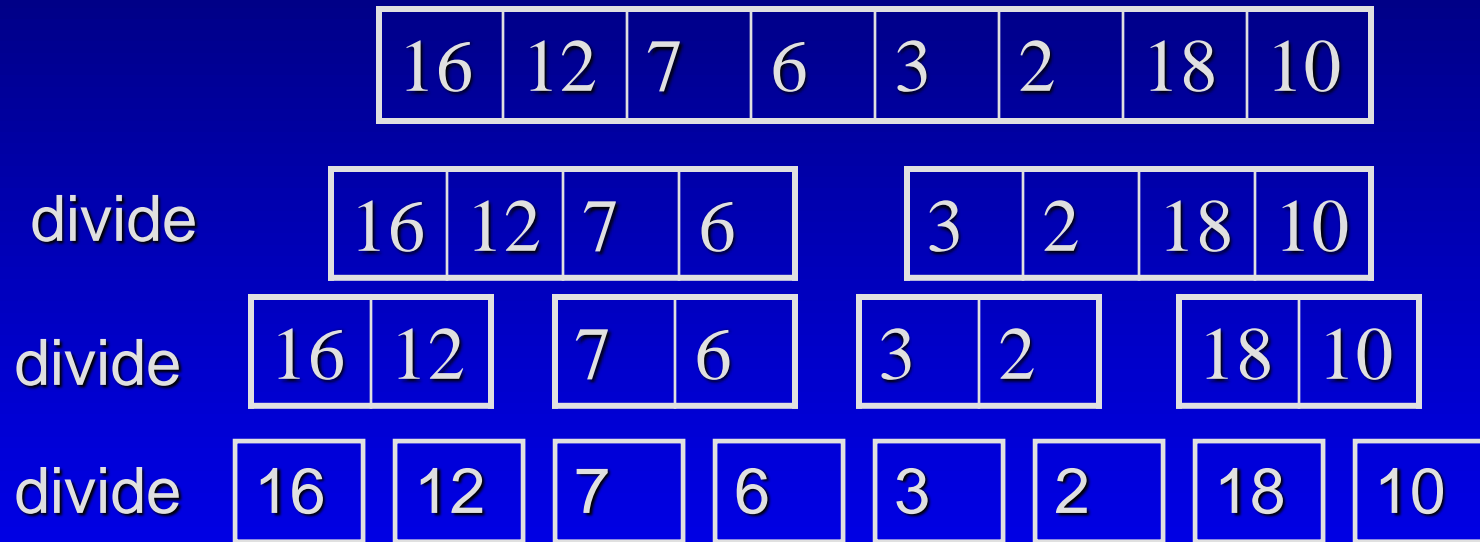
3	2	18	10
---	---	----	----



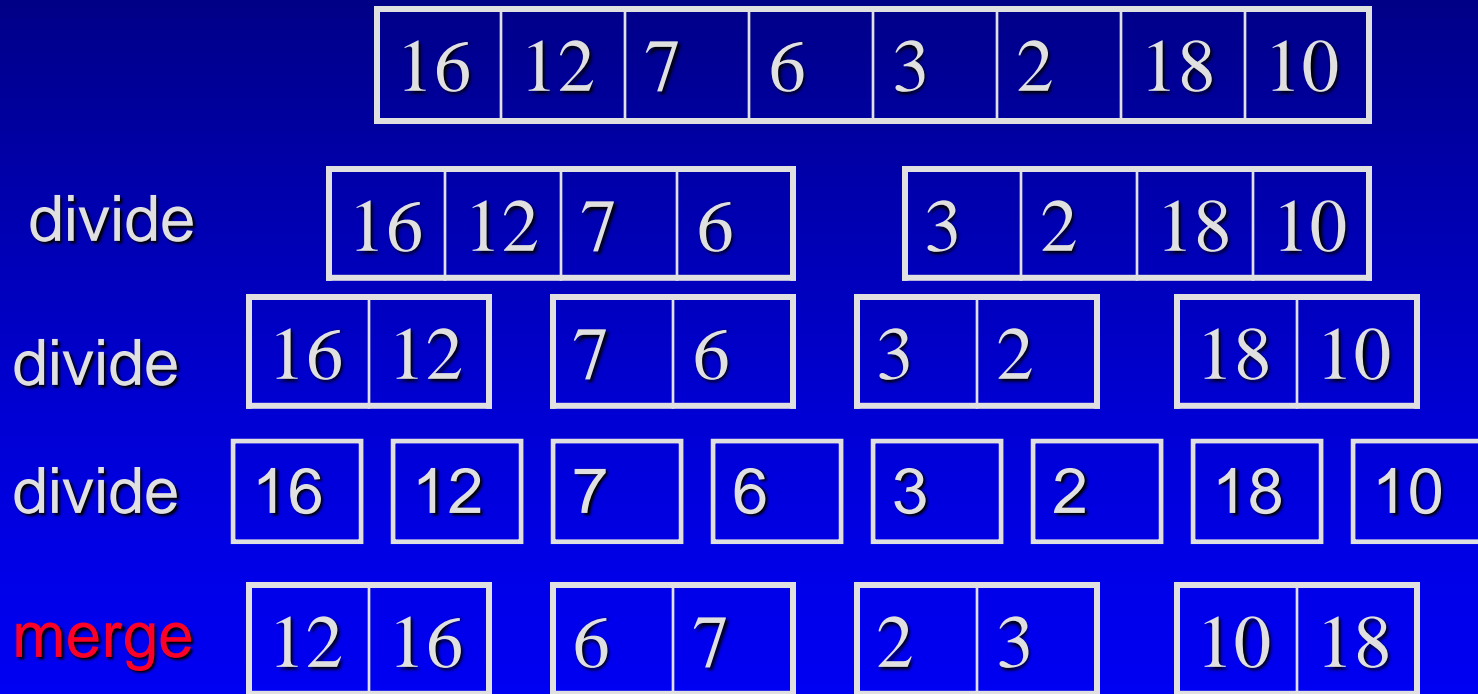
# Mergesort – an Example



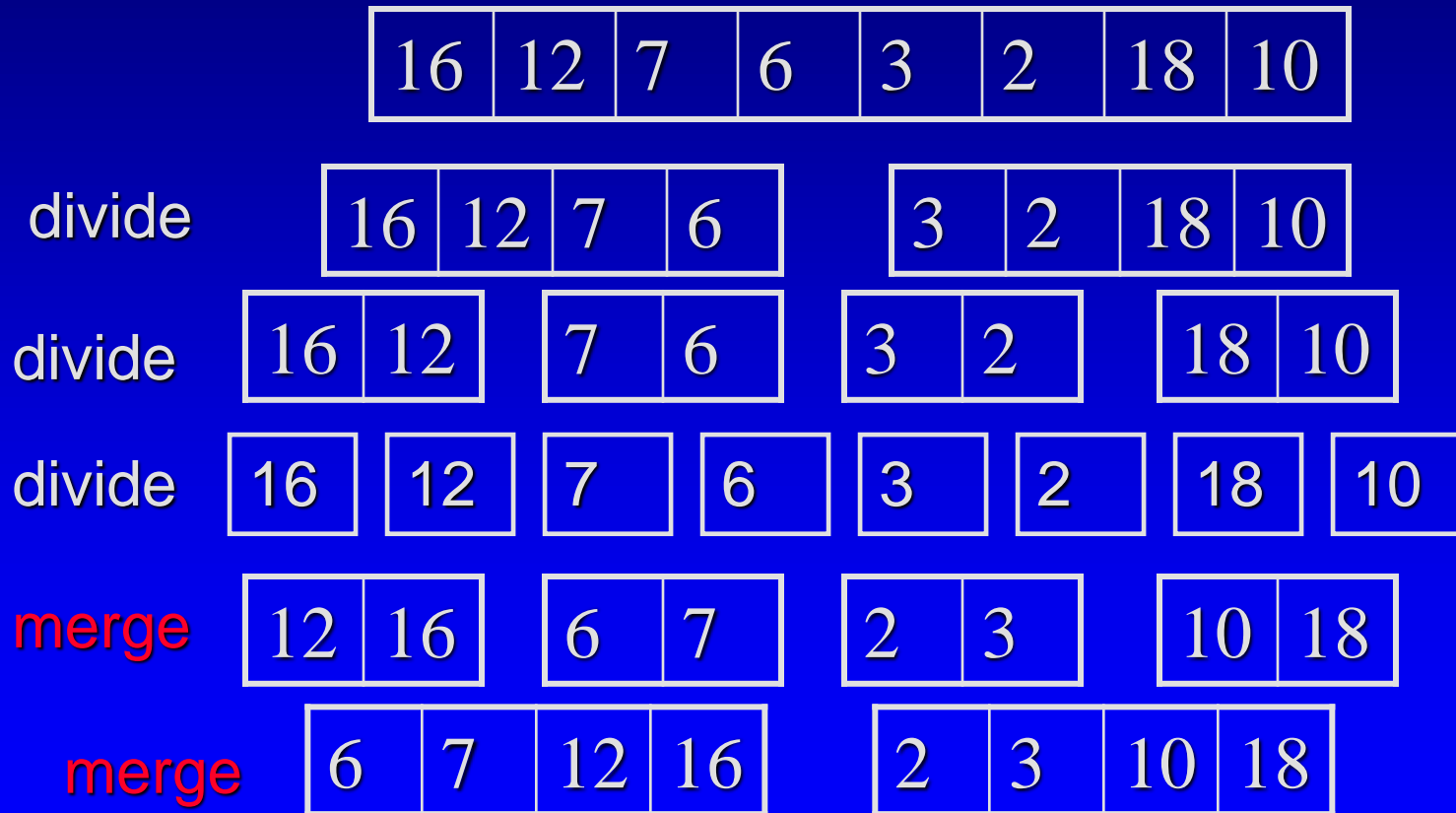
# Mergesort – an Example



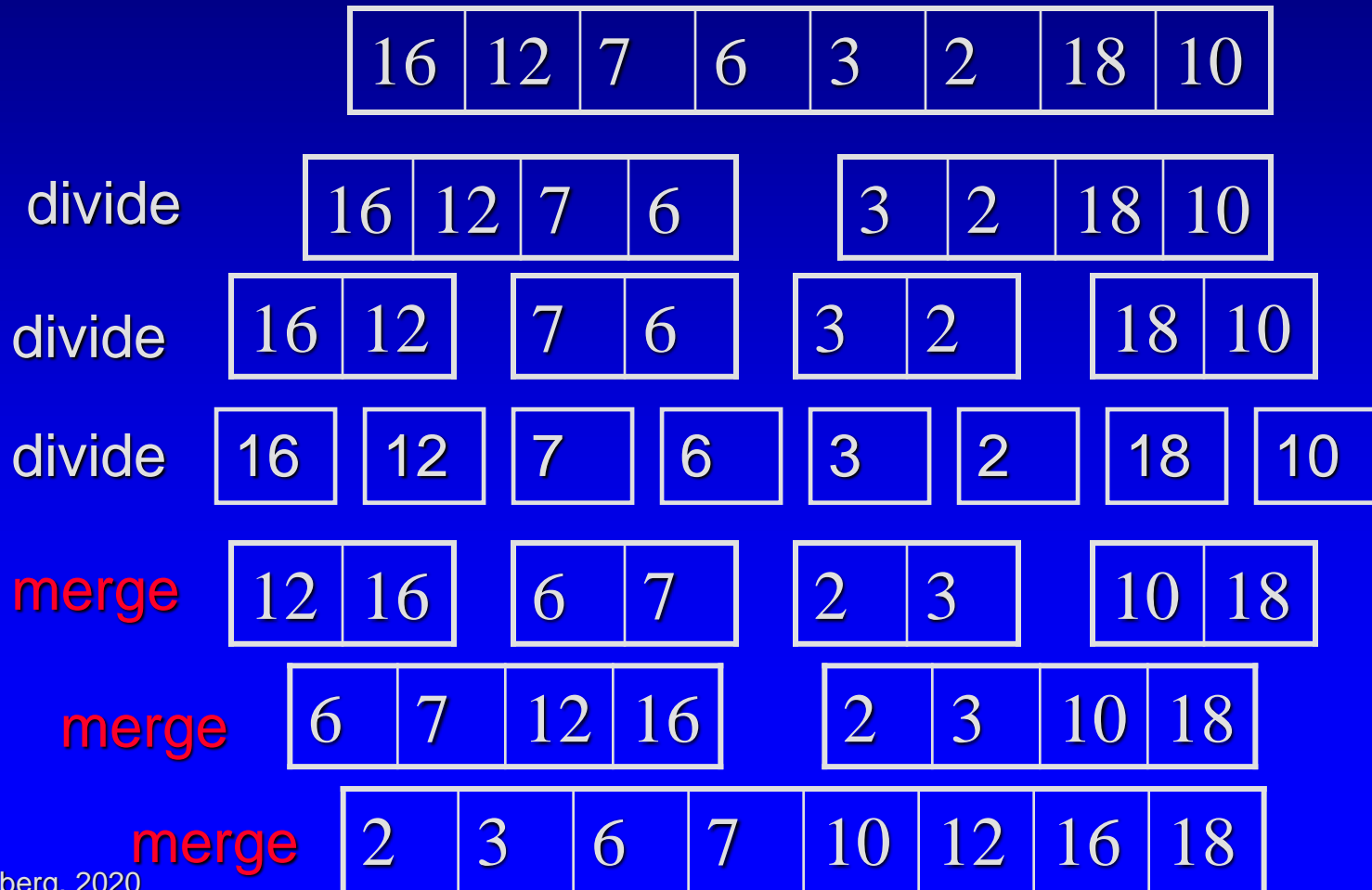
# Mergesort – an Example



# Mergesort – an Example



# Mergesort – an Example



# Mergesort – two issues

- ❑ Specifying a subarray with pointer arithmetic
  - ❑ `int data[10];`
  - ❑ `(data+i)[0]` is the same as `data[i]`
  - ❑ `(data+i)[1]` is the same as `data[i+1]`
- ❑ Merging two sorted subarrays into a sorted list
  - ❑ need a temporary array (by `new` and then `delete`)
  - ❑ step through the two sub-arrays with two cursors, and copy the elements in the right order

# Mergesort - merge

data

6	7	12	16	2	3	10	18
---	---	----	----	---	---	----	----

[0] [1] [2] [3] [4] [5] [6] [7]



c1



c2

temp

?	?	?	?	?	?	?	?
---	---	---	---	---	---	---	---

[0] [1] [2] [3] [4] [5] [6] [7]



d

# Mergesort - merge

data

6	7	12	16	2	3	10	18
---	---	----	----	---	---	----	----

[0] [1] [2] [3] [4] [5] [6] [7]

↑

c1

↑

c2

temp

2	?	?	?	?	?	?	?
---	---	---	---	---	---	---	---

[0] [1] [2] [3] [4] [5] [6] [7]

↑

d



# Mergesort - merge

data

6	7	12	16	2	3	10	18
---	---	----	----	---	---	----	----

[0] [1] [2] [3] [4] [5] [6] [7]

↑

c1

↑

c2

temp

2	3	?	?	?	?	?	?
---	---	---	---	---	---	---	---

[0] [1] [2] [3] [4] [5] [6] [7]

↑

d

# Mergesort - merge

data

6	7	12	16	2	3	10	18
---	---	----	----	---	---	----	----

[0] [1] [2] [3] [4] [5] [6] [7]

↑  
c1

↑  
c2

temp

2	3	6	?	?	?	?	?
---	---	---	---	---	---	---	---

[0] [1] [2] [3] [4] [5] [6] [7]

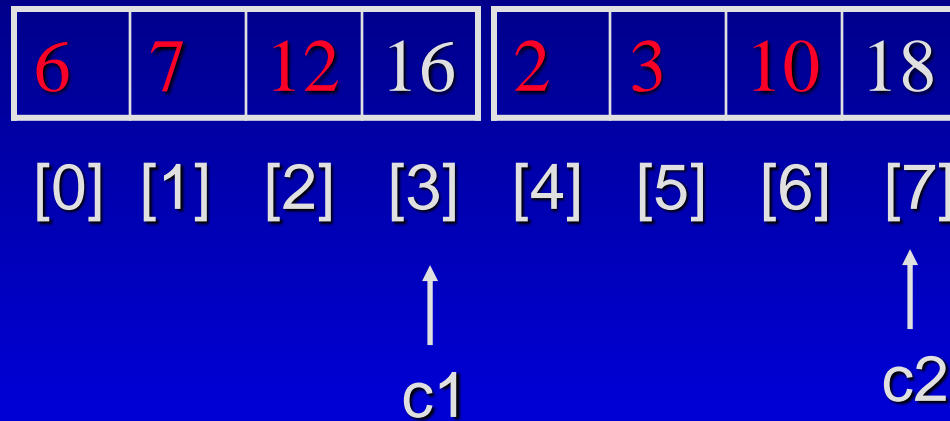
↑  
d





# Mergesort - merge

data



temp



# Mergesort - merge

data

6	7	12	16	2	3	10	18
---	---	----	----	---	---	----	----

[0] [1] [2] [3] [4] [5] [6] [7]

↑  
c1

↑  
c2

temp

2	3	6	7	10	12	16	?
---	---	---	---	----	----	----	---

[0] [1] [2] [3] [4] [5] [6] [7]

↑  
d

# Mergesort - merge

data

6	7	12	16	2	3	10	18
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]

↑  
c1

↑  
c2

temp

2	3	6	7	10	12	16	18
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]

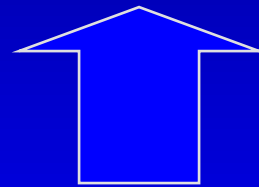
↑  
d

# Mergesort - merge

data

2	3	6	7	10	12	16	18
---	---	---	---	----	----	----	----

[0] [1] [2] [3] [4] [5] [6] [7]



temp

2	3	6	7	10	12	16	18
---	---	---	---	----	----	----	----

[0] [1] [2] [3] [4] [5] [6] [7]



# Mergesort - merge

data

2	3	6	7	10	12	16	18
---	---	---	---	----	----	----	----

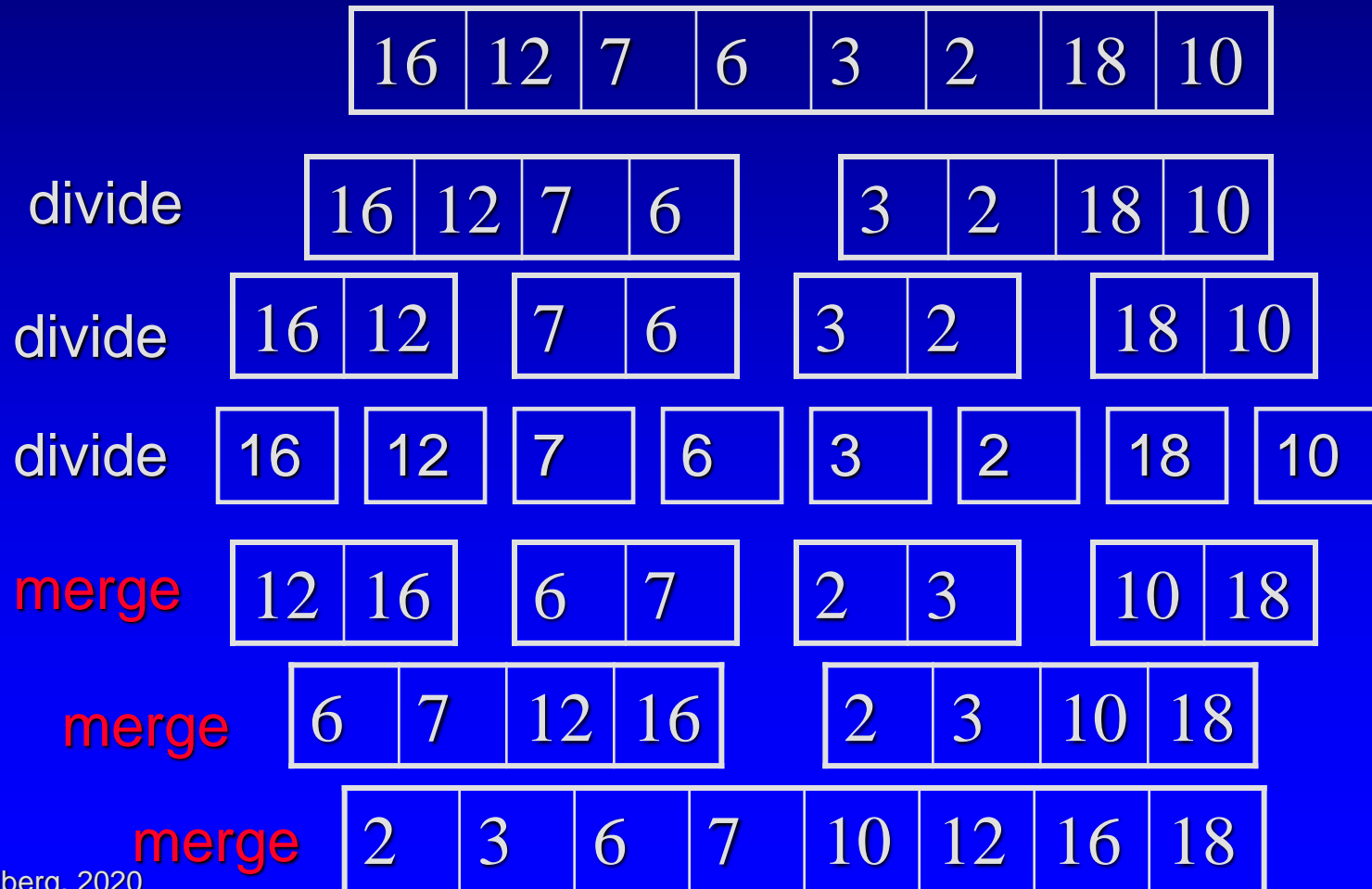
[0] [1] [2] [3] [4] [5] [6] [7]

# Mergesort – Time Analysis

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- The worst-case running time, the average-case running time and the best-case running time for mergesort are all  $O(n \log n)$

# Mergesort – an Example



# Mergesort – Time Analysis

- At the top (0) level, 1 call to merge creates an array with  $n$  elements
- At the 1<sup>st</sup> level, 2 calls to merge creates 2 arrays, each with  $n/2$  elements
- At the 2<sup>nd</sup> level, 4 calls to merge creates 4 arrays, each with  $n/4$  elements
- At the 3<sup>rd</sup> level, 8 calls to merge creates 8 arrays, each with  $n/8$  elements
  
- At the  $d$ th level,  $2^d$  calls to merge creates  $2^d$  arrays, each with  $n/2^d$  elements
  
- Each level does total work proportional to  $n \Rightarrow c n$ , where  $c$  is a constant
- Assume at the  $d$ th level, the size of the subarrays is  $n/2^d = 1$ , which means all the work is done at this level, therefore
  - the number of levels  $d = \log_2 n$
- The total cost of the mergesort is  $c n d = c n \log_2 n$ 
  - therefore the Big-O is  $O(n \log_2 n)$

# Heapsort

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- Heapsort – Why a Heap? (two properties)
- Heapsort – How to? (two steps)
- Heapsort – How good? (time analysis)

# Heap Definition

- A heap is a binary tree where the entries of the nodes can be compared with the *less than* operator of a strict weak ordering.
- In addition, two rules are followed:
  - The entry contained by the node is NEVER *less than* the entries of the node's children
  - The tree is a COMPLETE tree.

# Why a Heap for Sorting?

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- Two properties
  - The largest element is always at the root
  - Adding and removing an entry from a heap is  $O(\log n)$

# Heapsort – Basic Idea

- Step 1. Make a heap from elements
  - add an entry to the heap one at a time
  - reheapification upward  $n$  times –  $O(n \log n)$
- Step 2. Make a sorted list from the heap
  - Remove the root of the heap to a sorted list and
  - Reheapification downward to re-organize into an updated heap
  - $n$  times –  $O(n \log n)$



# Heapsort – Step 1: Make a Heap

16	12	7	6	3	2	18	10
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]

add an entry  
to the heap  
one at a time

# Heapsort – Step 1: Make a Heap

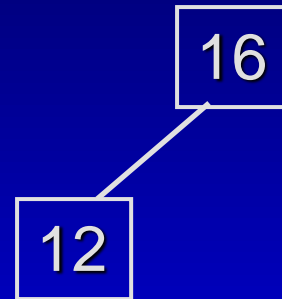
16	12	7	6	3	2	18	10
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]

16

add an entry  
to the heap  
one at a time

# Heapsort – Step 1: Make a Heap

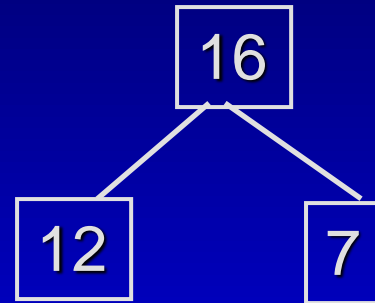
16	12	7	6	3	2	18	10
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]



add an entry  
to the heap  
one at a time

# Heapsort – Step 1: Make a Heap

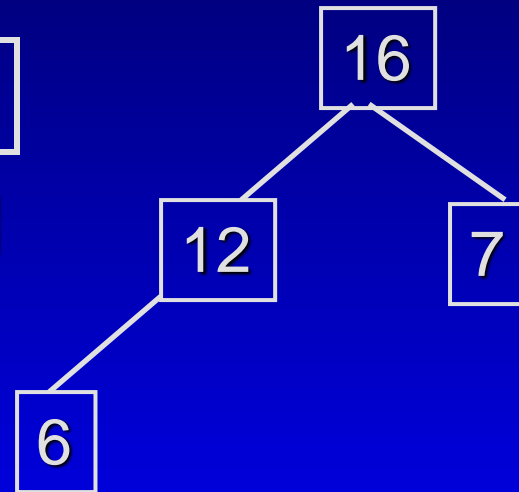
16	12	7	6	3	2	18	10
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]



add an entry  
to the heap  
one at a time

# Heapsort – Step 1: Make a Heap

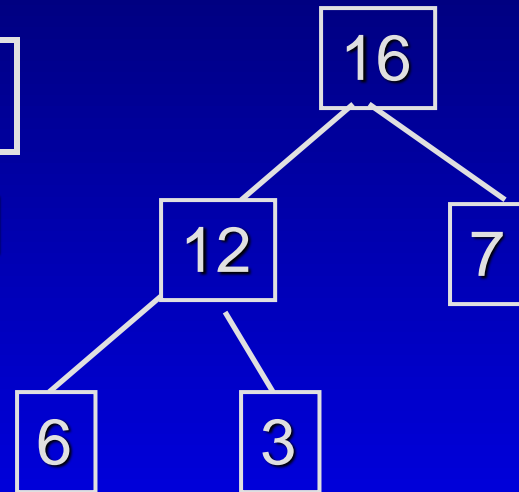
16	12	7	6	3	2	18	10
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]



add an entry  
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# Heapsort – Step 1: Make a Heap

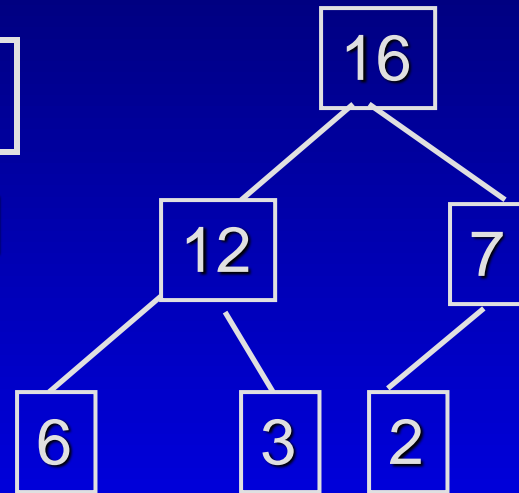
16	12	7	6	3	2	18	10
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]



add an entry  
to the heap  
one at a time

# Heapsort – Step 1: Make a Heap

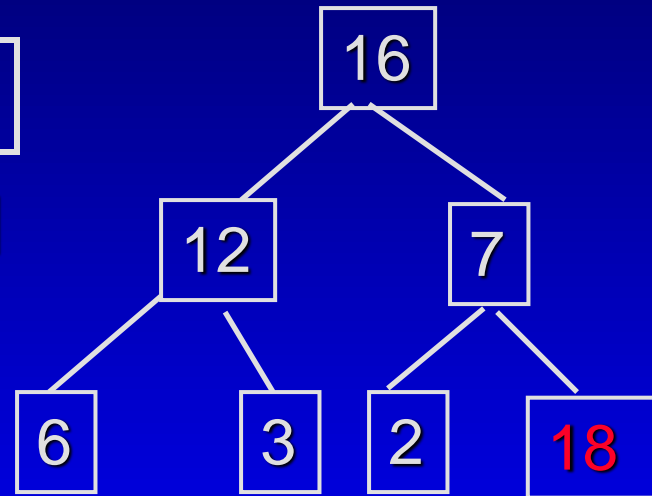
16	12	7	6	3	2	18	10
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]



add an entry  
to the heap  
one at a time

# Heapsort – Step 1: Make a Heap

16	12	7	6	3	2	18	10
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]



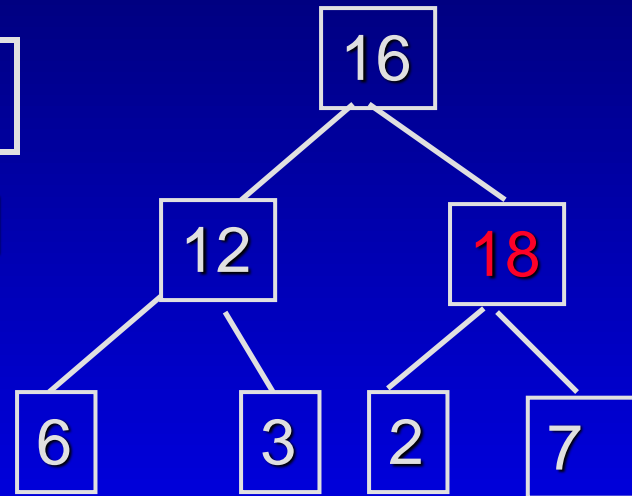
add an entry  
to the heap  
one at a time

reheapification upward: push  
the out-of-place node upward



# Heapsort – Step 1: Make a Heap

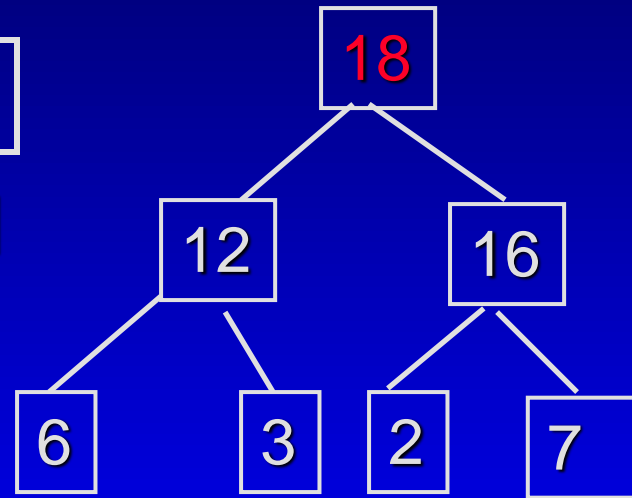
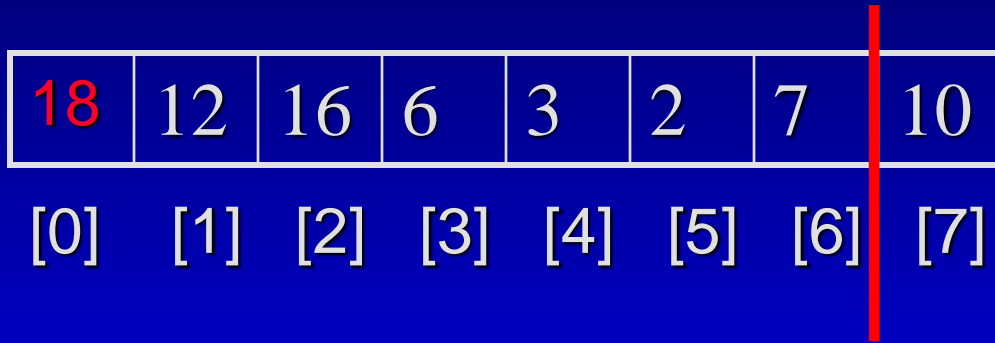
16	12	18	6	3	2	7	10
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]



add an entry  
to the heap  
one at a time

reheapification upward: push  
the out-of-place node upward

# Heapsort – Step 1: Make a Heap

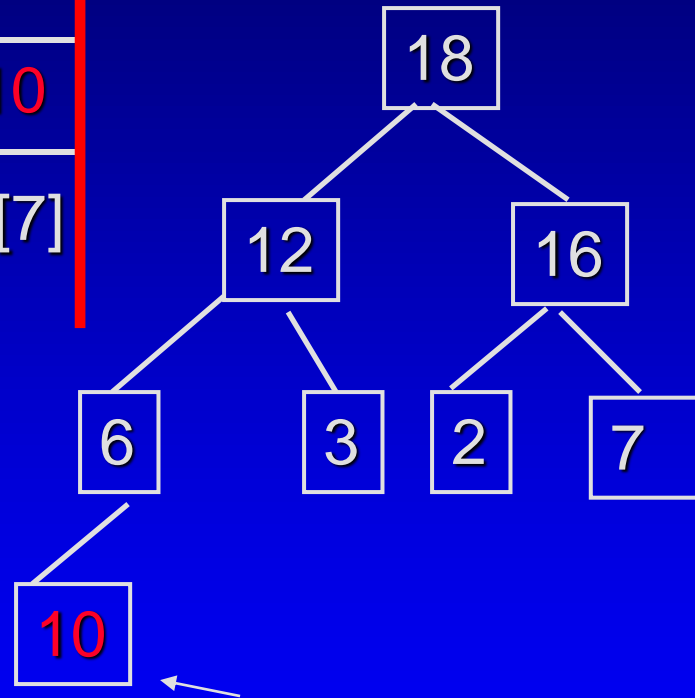


add an entry  
to the heap  
one at a time

reheapification upward: push  
the out-of-place node upward  
until it is in the right place

# Heapsort – Step 1: Make a Heap

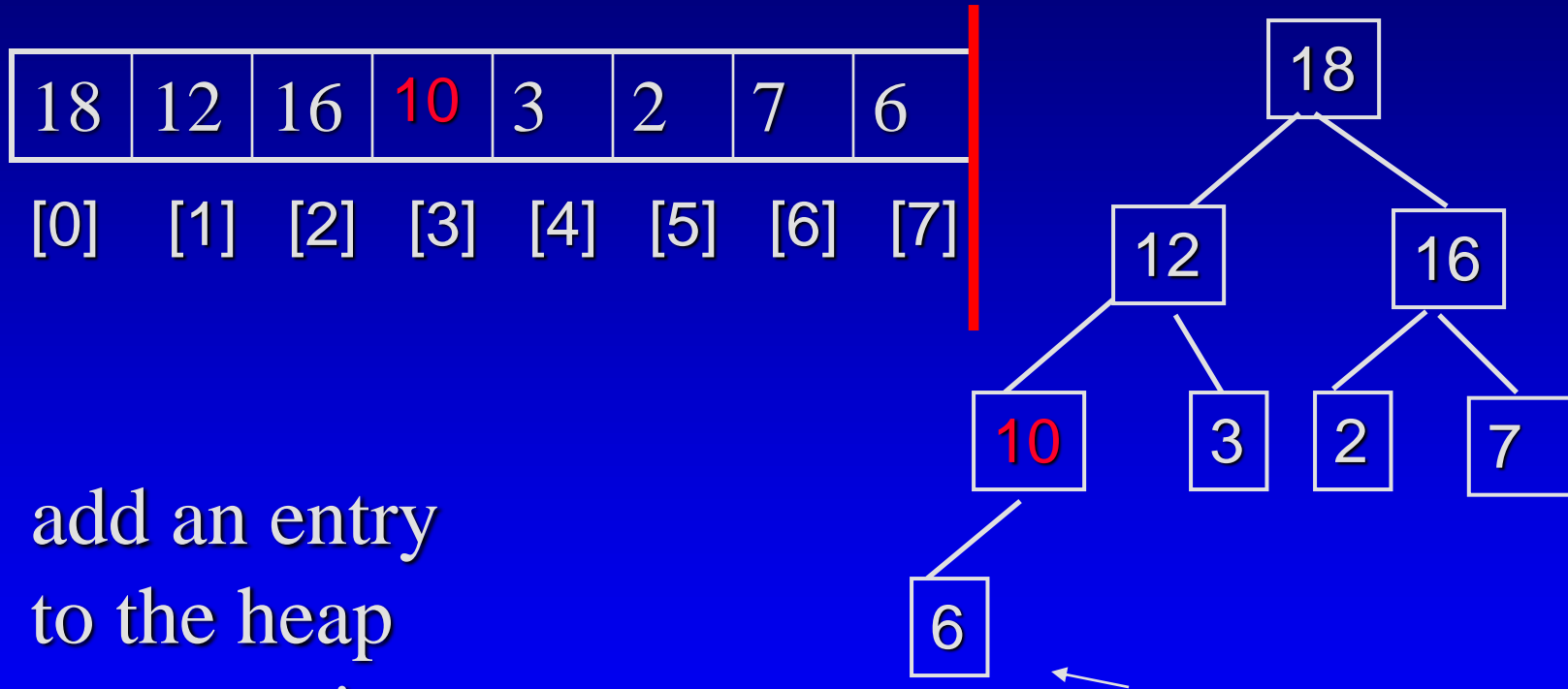
18	12	16	6	3	2	7	10
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]



add an entry  
to the heap  
one at a time

reheapification upward: push  
the out-of-place node upward  
until it is in the right place

# Heapsort – Step 1: Make a Heap

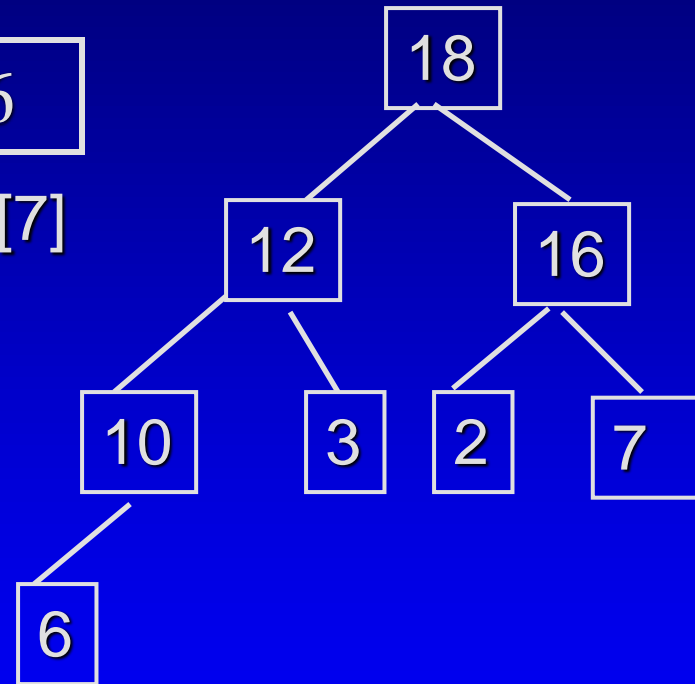


add an entry  
to the heap  
one at a time

reheapification upward: push  
the out-of-place node upward  
until it is in the right place

# Heapsort – Step 1: Make a Heap

18	12	16	10	3	2	7	6
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]

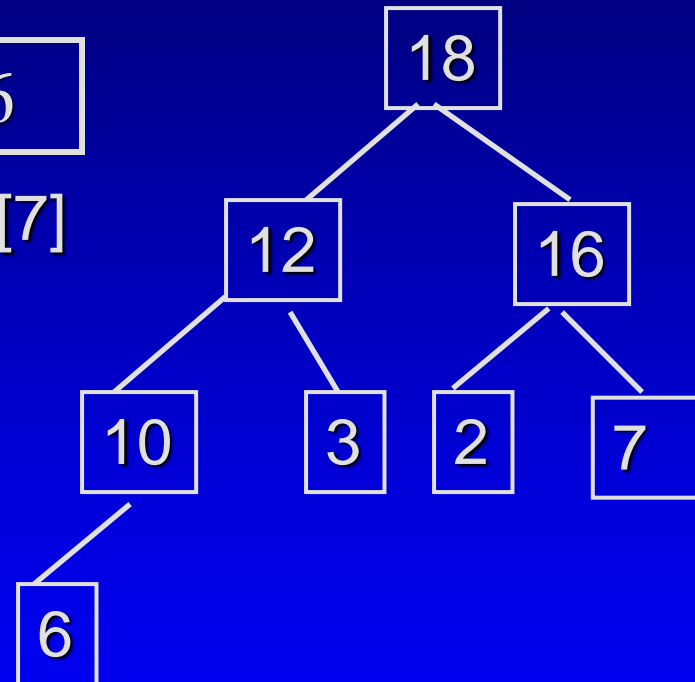


A heap is created: it is saved in the original array- the tree on the right is only for illustration!

Sorted???

# Heapsort – Step 2: Sorting from Heap

18	12	16	10	3	2	7	6
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]



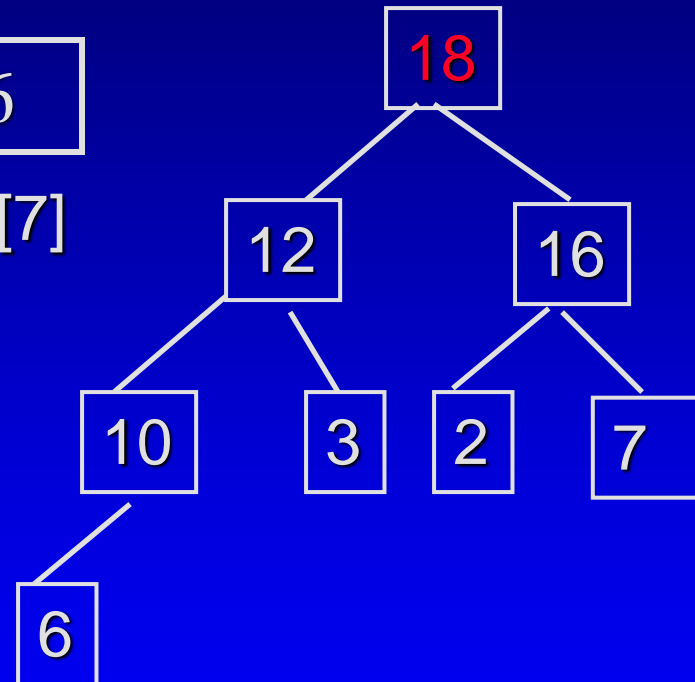
heap ->

sorted list from smallest to largest

Q: where is the largest entry?

# Heapsort – Step 2: Sorting from Heap

18	12	16	10	3	2	7	6
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]



Idea: remove the root of the heap and place it in the sorted list

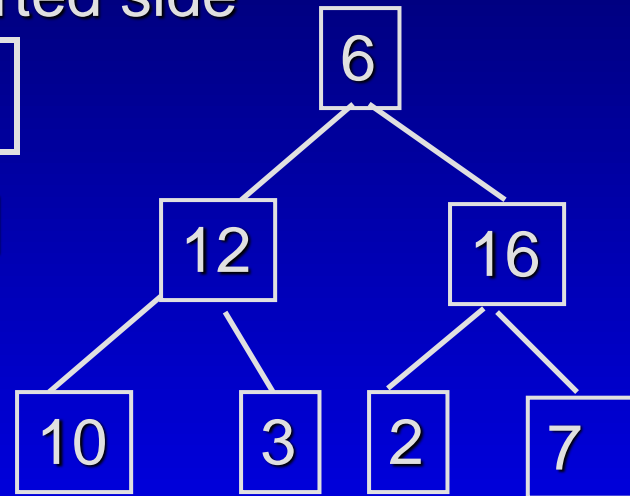
=> recall: how to remove the root?

# Heapsort – Step 2: Sorting from Heap

almost a heap...

6	12	16	10	3	2	7	18
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]

sorted side



How to remove the root?

move the last entry in the root...

and for the sake of sorting, put the root entry in the “sorted side”

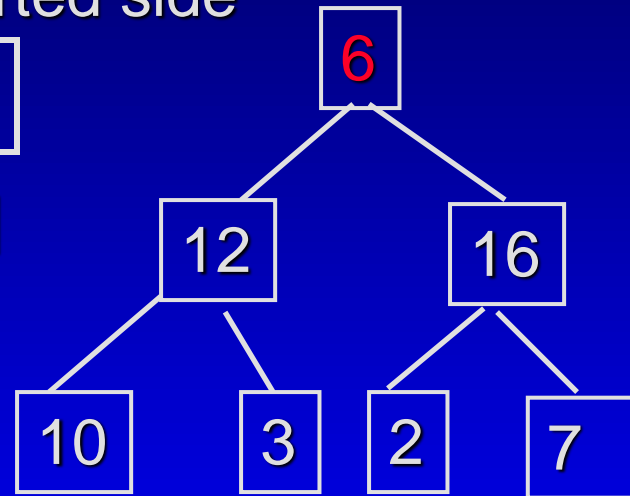


# Heapsort – Step 2: Sorting from Heap

almost a heap...

sorted side

6	12	16	10	3	2	7	18
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]



How to remove the root?

move the last entry in the root...

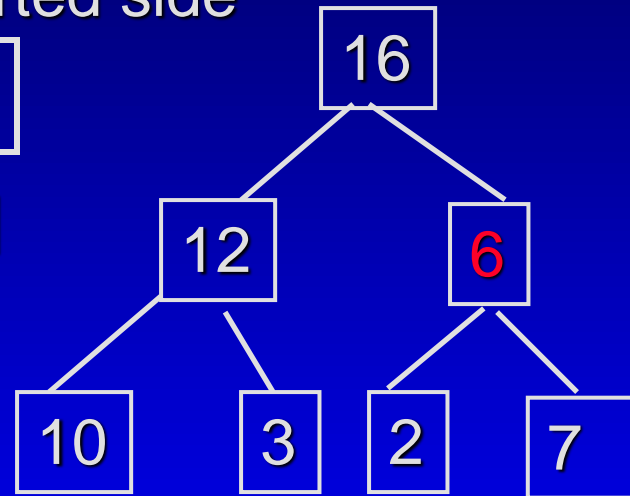
then reposition the out-of-place node to update the heap

# Heapsort – Step 2: Sorting from Heap

almost a heap...

16	12	6	10	3	2	7	18
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]

sorted side



How to remove the root?

move the last entry in the root...

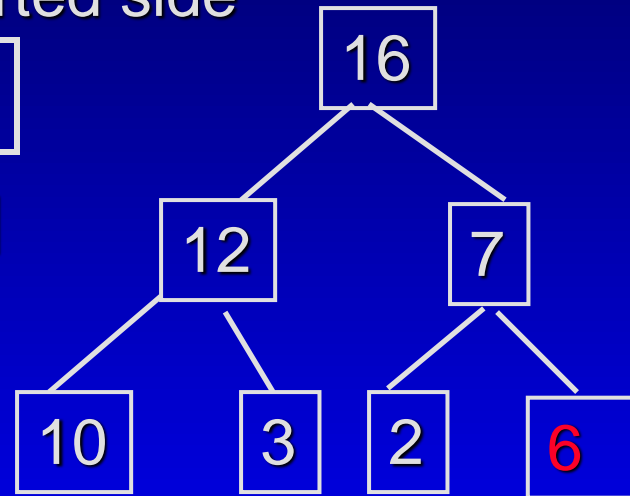
then reposition the out-of-place node to update the heap

reheapification  
downward

# Heapsort – Step 2: Sorting from Heap

a heap in the unsorted side | sorted side

16	12	7	10	3	2	6	18
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]



How to remove the root?

move the last entry in the root...

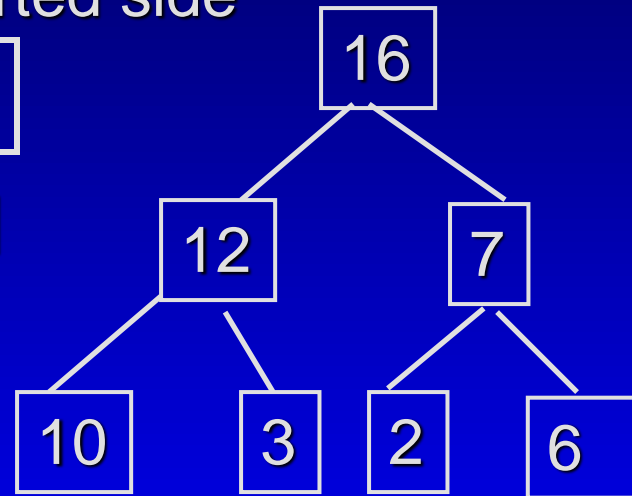
then reposition the out-of-place node to update the heap

reheapification  
downward

# Heapsort – Step 2: Sorting from Heap

a heap in the unsorted side | sorted side

16	12	7	10	3	2	6	18
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]



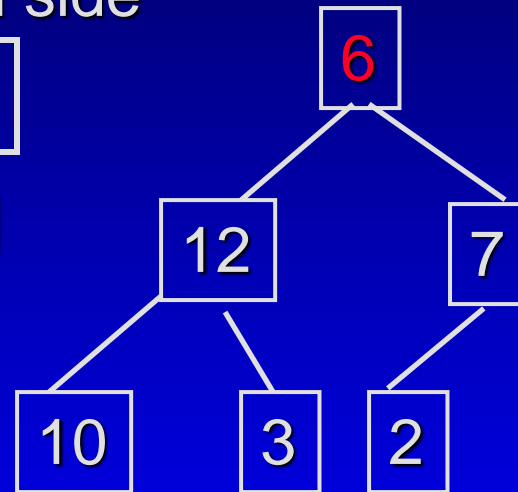
do the same thing again  
for the heap in the  
unsorted side until all the  
entries have been moved  
to the sorted side

# Heapsort – Step 2: Sorting from Heap

almost a heap...

sorted side

6	12	7	10	3	2	16	18
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]



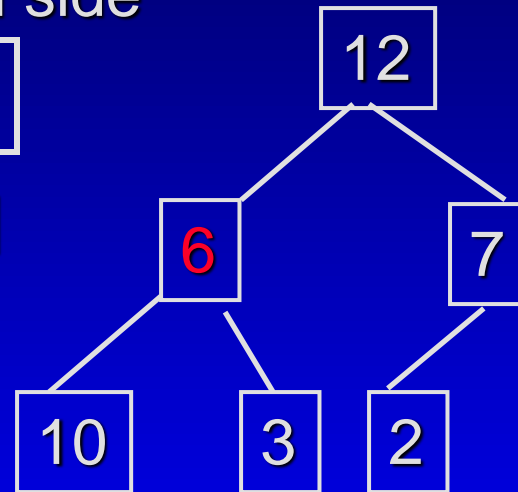
do the same thing again  
for the heap in the  
unsorted side until all the  
entries have been moved  
to the sorted side

# Heapsort – Step 2: Sorting from Heap

almost a heap...

sorted side

12	6	7	10	3	2	16	18
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]



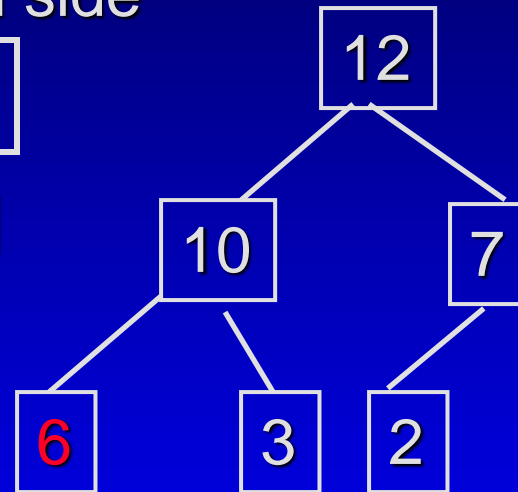
do the same thing again  
for the heap in the  
unsorted side until all the  
entries have been moved  
to the sorted side

# Heapsort – Step 2: Sorting from Heap

almost a heap...

sorted side

12	10	7	6	3	2	16	18
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]



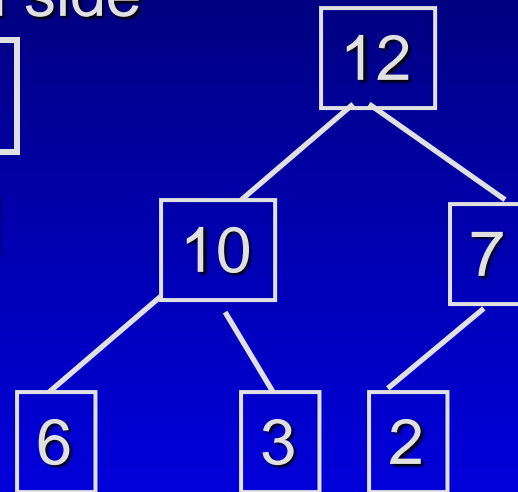
do the same thing again  
for the heap in the  
unsorted side until all the  
entries have been moved  
to the sorted side

# Heapsort – Step 2: Sorting from Heap

a heap again!

sorted side

12	10	7	6	3	2	16	18
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]



do the same thing again  
for the heap in the  
unsorted side until all the  
entries have been moved  
to the sorted side

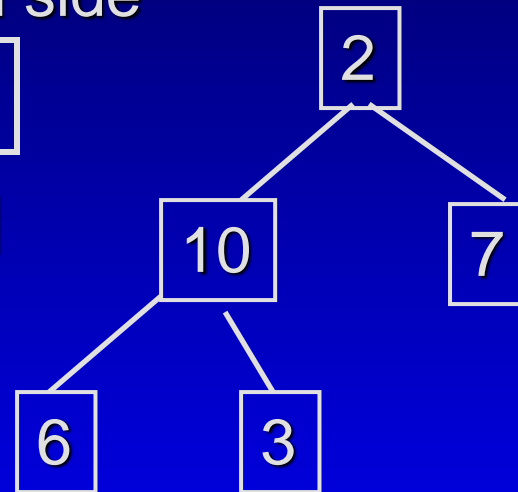


# Heapsort – Step 2: Sorting from Heap

almost a heap...

sorted side

2	10	7	6	3	12	16	18
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]



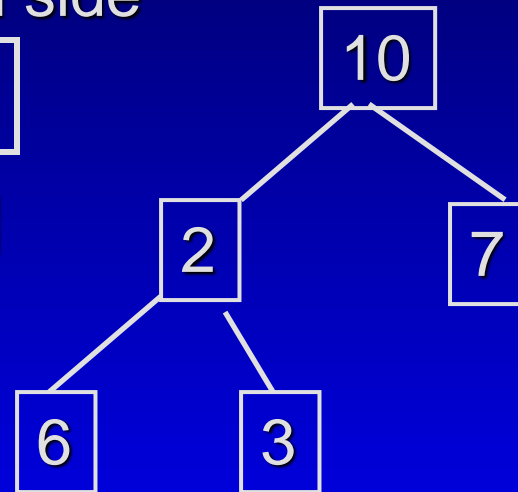
do the same thing again  
for the heap in the  
unsorted side until all the  
entries have been moved  
to the sorted side

# Heapsort – Step 2: Sorting from Heap

almost a heap...

sorted side

10	2	7	6	3	12	16	18
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]



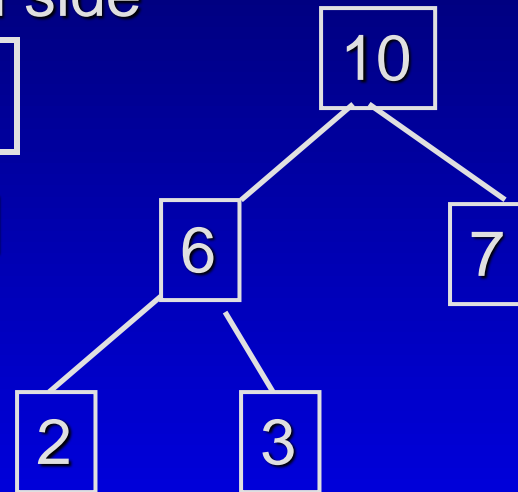
do the same thing again  
for the heap in the  
unsorted side until all the  
entries have been moved  
to the sorted side

# Heapsort – Step 2: Sorting from Heap

a heap again!

sorted side

10	6	7	2	3	12	16	18
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]



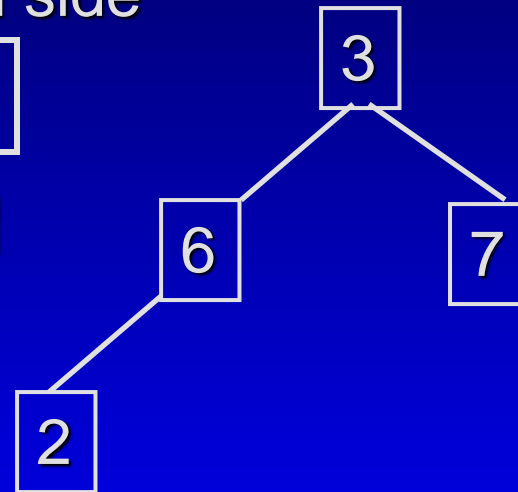
do the same thing again  
for the heap in the  
unsorted side until all the  
entries have been moved  
to the sorted side

# Heapsort – Step 2: Sorting from Heap

almost a heap...

sorted side

3	6	7	2	10	12	16	18
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]



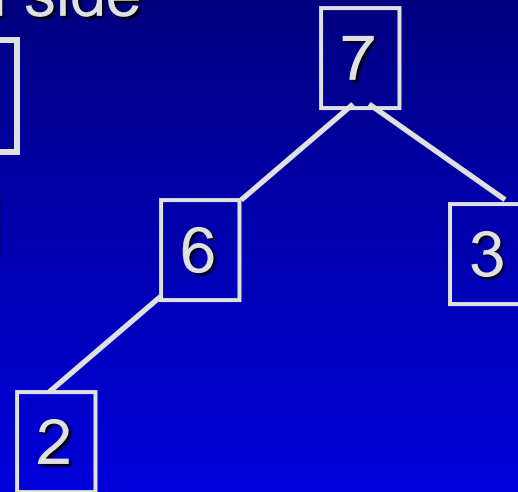
do the same thing again  
for the heap in the  
unsorted side until all the  
entries have been moved  
to the sorted side

# Heapsort – Step 2: Sorting from Heap

a heap again !

sorted side

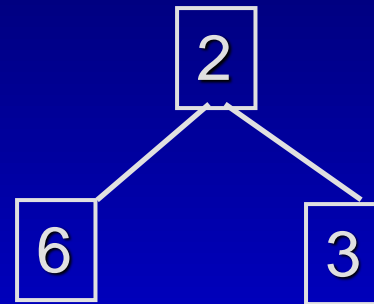
7	6	3	2	10	12	16	18
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]



do the same thing again  
for the heap in the  
unsorted side until all the  
entries have been moved  
to the sorted side

# Heapsort – Step 2: Sorting from Heap

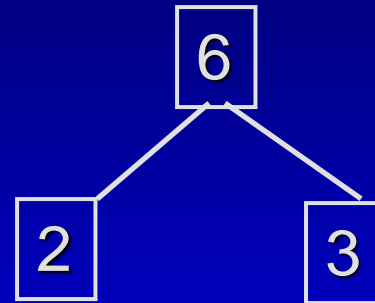
a heap ??			sorted side				
2	6	3	7	10	12	16	18
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]



do the same thing again  
for the heap in the  
unsorted side until all the  
entries have been moved  
to the sorted side

# Heapsort – Step 2: Sorting from Heap

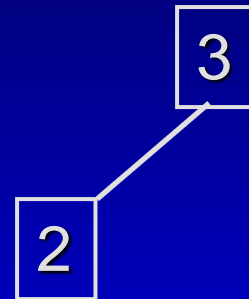
a heap !!			sorted side				
6	2	3	7	10	12	16	18
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]



do the same thing again  
for the heap in the  
unsorted side until all the  
entries have been moved  
to the sorted side

# Heapsort – Step 2: Sorting from Heap

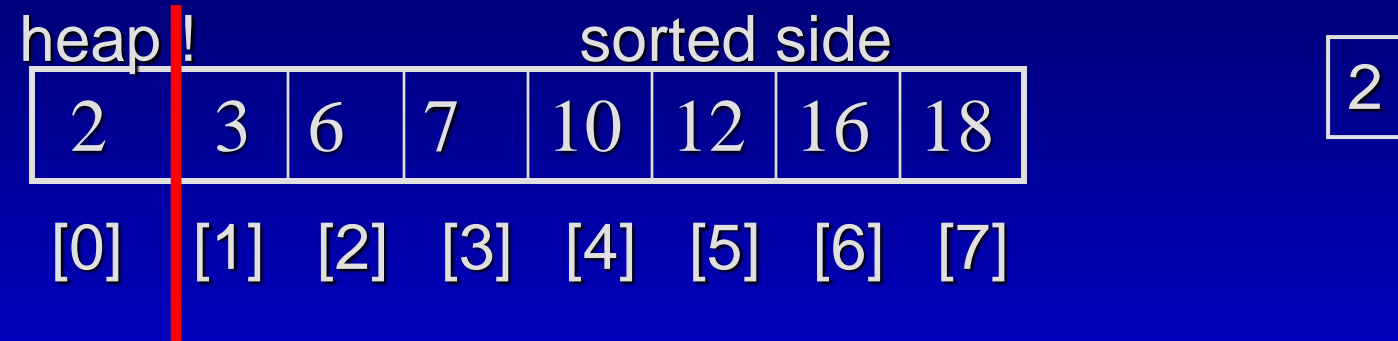
heap !		sorted side					
3	2	6	7	10	12	16	18
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]



do the same thing again  
for the heap in the  
unsorted side until all the  
entries have been moved  
to the sorted side



# Heapsort – Step 2: Sorting from Heap



do the same thing again  
for the heap in the  
unsorted side until all the  
entries have been moved  
to the sorted side

# Heapsort – Step 2: Sorting from Heap

sorted side							
2	3	6	7	10	12	16	18
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]

do the same thing again  
for the heap in the  
unsorted side until all the  
entries have been moved  
to the sorted side

**DONE!**

# Heapsort – Time Analysis

- Step 1. Make a heap from elements
  - add an entry to the heap one at a time
  - reheapification upward  $n$  times –  $O(n \log n)$
- Step 2. Make a sorted list from the heap
  - Remove the root of the heap to a sorted list and
  - Reheapification downward to re-organize the unsorted side into an updated heap
  - do this  $n$  times –  $O(n \log n)$
- The running time is  $O(n \log n)$

# C++ STL Sorting Functions

- The C++ sort function
  - `void sort(Iterator begin, Iterator end);`
- The original C version of qsort

```
void qsort(
    void *base,
    size_t number_of_elements,
    size_t element_size,
    int compare(const void*, const void*)
);
```

# Summary & Homework

- Recursive Sorting Algorithms
  - Divide and Conquer technique
- An  $O(N \log N)$  Sorting Algorithm using a Heap
  - making use of the heap properties
- STL Sorting Functions
  - C++ sort function
  - Original C version of qsort
- Homework
  - use your heap implementation to implement a heapsort!